**Distributed System Assignment**

**Commentary biref**

2. When netserv.c run we saw:

Server is a live and waiting for socket connection from client

Server has written 1-10 to socket

Exiting now

After waiting the client request and make socket connection.

When netclient.c run we saw:

Client is alive and establishing socket connection.

Client has received 1-10 from socket.

Exiting now

This output can be seen after socket connection established between the server and the

client by using the IP address of the server. To make connection the client request the

server and the server Waite for the request.

1. To create the server socket, the endpoint object can listen for incoming connections on any IP address but the port number must be specified. Once the socket is created, the server can accept incoming connections and communicate with clients. Hence, client is connected as on step 2
2. yes, we can do with peer to peer communication, does not need any central server or you can also use socket or we can communicate with our IP address.